

JASON MERRITT – Resume

Employment History

Graphic & Web Design

The Creative Group: *Graphic Design Industry*

March 2011 – Present

Providing web, print, branding, motion graphics and illustration services.

Graphic & Web Design

Freelance: *Graphic Design Industry*

October 2008 – Present

Web, print, motion graphics and illustration.

Co-Owner: Music & Sound Design

Mercer Friendly, LLC: *Video Game Industry*

October 2006 – Present

Creating music and sound design for popular video games including Archetype, Matchlings (iPhone) and Groovin' Blocks (Wii, PS3).

Senior Graphic Designer

**HDR, Inc. NYC (formerly Daniel Frankfurt, PC)
*Architecture & Planning industry***

May 2000 – October 2008

Created visual solutions for technical and executive staff utilizing animations, renderings, and information design. Played an important roll in multi-million dollar contract acquisitions such as the New Fulton Street Transit Center.

Collaborated with Nationally recognized Artists, Architects, and Engineers on high profile New York City and State infrastructure projects such as West 8th Street Station at Coney Island.

Technical Experience

Adobe CS5

Masters Collection

Photoshop, Illustrator, Flash, InDesign, Dreamweaver, Premiere Pro, After Effects

Web Design

Markup, Scripting Languages & Content Management

XHTML, HTML5, CSS–CSS3, AS, jQuery
Wordpress, Drupal, Joomla, ASP.NET

Motion Graphics

Animation, Video & Audio Tools

Blender, 3D Studio, Maya
Vegas Pro, Final Cut Pro, Blender VSE
ProTools, Reaktor, Logic, Soundbooth

Education

University of Nebraska-Lincoln

Bachelor of Fine Arts, Painting and Sculpture 1999

Awards & Scholarships:

- Henry Grabowski Art Education Memorial Award
- Francis William Vreeland Scholarship

Activities & Societies:

- President of Art Students League at UNL 1998-9
- Art History Studies in London and Paris 1998

School of the Art Institute of Chicago

Early College Program for High School Students 1992

Drawing & Painting